**Summary**

Created Piece

Created a few enumerators to use with Piece

added placement methods

Added Viewer

Create one piece

Create multiple pieces from one string

Started GUI

Piece movement

Tests

More GUI

Added game select, etc.

Piece snapping

Hint viewer as a string

Instructions

Graphical hints

Remade snapping

Music

Victory

**Design**

Explain our structure

How we designed Piece/Peg

Invalid placement methods (snapping, warning)

Issues/decisions with new game / restart

Explain some methods in Board/LinkGame

**Credits**